

# WISC-IV Australian

WECHSLER INTELLIGENCE SCALE  
FOR CHILDREN® - FOURTH EDITION

AUSTRALIAN STANDARDISED EDITION



Child's Name \_\_\_\_\_

Examiner's Name \_\_\_\_\_

## Calculation of Child's Age

|                 | Year | Month | Day |
|-----------------|------|-------|-----|
| Date of Testing |      |       |     |
| Date of Birth   |      |       |     |
| Age at Testing  |      |       |     |

## Total Raw Score to Scaled Score Conversions

| Subtest               | Raw Score | Scaled Scores   |               |               |                |               |
|-----------------------|-----------|-----------------|---------------|---------------|----------------|---------------|
| Block Design          |           |                 |               |               |                |               |
| Similarities          |           |                 |               |               |                |               |
| Digit Span            |           |                 |               |               |                |               |
| Picture Concepts      |           |                 |               |               |                |               |
| Coding                |           |                 |               |               |                |               |
| Vocabulary            |           |                 |               |               |                |               |
| Letter-Number Seq.    |           |                 |               |               |                |               |
| Matrix Reasoning      |           |                 |               |               |                |               |
| Comprehension         |           |                 |               |               |                |               |
| Symbol Search         |           |                 |               |               |                |               |
| (Picture Completion)  |           |                 | ( )           |               |                | ( )           |
| (Cancellation)        |           |                 |               |               | ( )            | ( )           |
| (Information)         |           |                 | ( )           |               |                | ( )           |
| (Arithmetic)          |           |                 |               | ( )           |                | ( )           |
| (Word Reasoning)      |           |                 | ( )           |               |                | ( )           |
| Sums of Scaled Scores |           |                 |               |               |                |               |
|                       |           | Verbal<br>Comp. | Perc.<br>Rsg. | Work.<br>Mem. | Proc.<br>Speed | Full<br>Scale |

## Sum of Scaled Scores to Composite Score Conversions

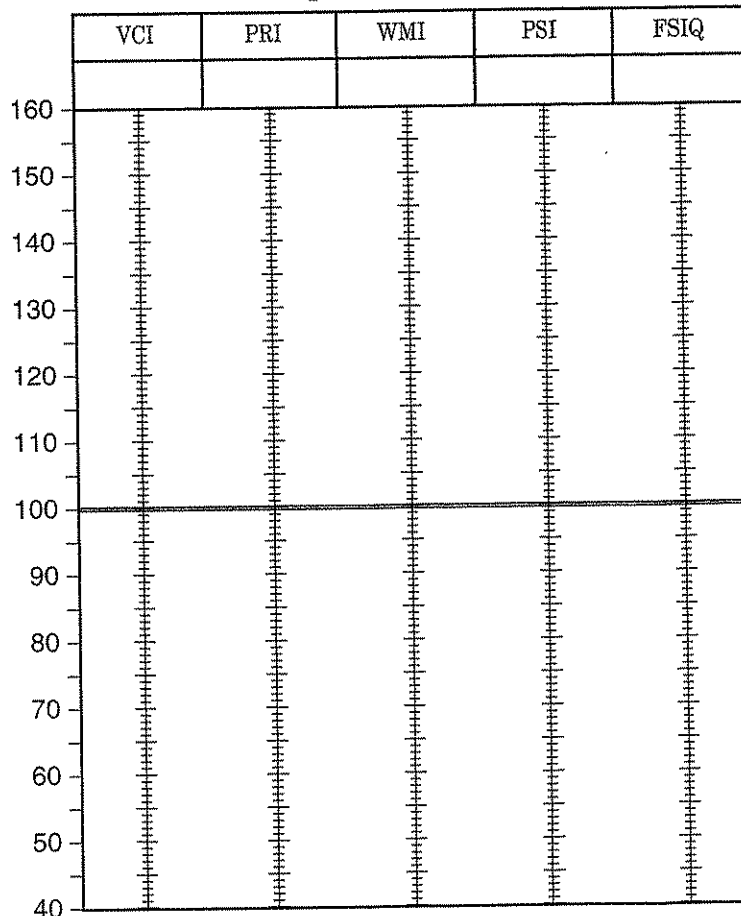
| Scale                | Sum of Scaled Scores | Composite Score | Percentile Rank | % Confidence Interval |
|----------------------|----------------------|-----------------|-----------------|-----------------------|
| Verbal Comprehension |                      | VCI             |                 |                       |
| Perceptual Reasoning |                      | PRI             |                 |                       |
| Working Memory       |                      | WMI             |                 |                       |
| Processing Speed     |                      | PSI             |                 |                       |
| Full Scale           |                      | FSIQ            |                 |                       |

# Record Form

## Subtest Scaled Score Profile

|    | Verbal Comprehension |    |    |      |      | Perceptual Reasoning |     |    |       | Working Memory |    |      | Processing Speed |    |      |
|----|----------------------|----|----|------|------|----------------------|-----|----|-------|----------------|----|------|------------------|----|------|
|    | SI                   | VC | CO | (IN) | (WR) | BD                   | PCn | MR | (PCm) | DS             | LN | (AR) | CD               | SS | (CA) |
| 19 |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 18 |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 17 |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 16 |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 15 |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 14 |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 13 |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 12 |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 11 |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 10 |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 9  |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 8  |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 7  |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 6  |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 5  |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 4  |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 3  |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 2  |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |
| 1  |                      |    |    |      |      |                      |     |    |       |                |    |      |                  |    |      |

## Composite Score Profile



To order, Please Call: 1800 882 385 within Australia  
0800 942 722 from New Zealand

Product Numbers: Pack 25 Record Forms 0729 530 191  
Pack 100 Record Forms 0729 530 205



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# 1. Block Design (Time Limit: See Item)



Start  
Ages 6-7: Item 1  
Ages 8-16: Item 3



Reverse  
Ages 8-16: Score of 0 or 1 on either of the first two items given, administer preceding items in reverse order until two consecutive perfect scores are obtained.



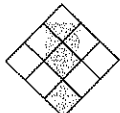
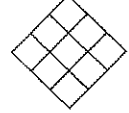
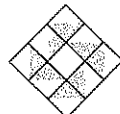
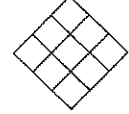
Discontinue  
After 3 consecutive scores of 0



Score  
Items 1-3: Score 0, 1, or 2 points  
Items 4-8: Score 0 or 4 points  
Items 9-14: Score 0 or the appropriate time bonus score  
BDN  
Items 1-3: Score 0, 1, or 2 points  
Items 4-14: Score 0 or 4 points

6-7

16

| Design                                                                                                    | Presentation Method | Time Limit | Completion Time | Correct Design | Constructed Design                                                                                                                                                                           | Score                                |
|-----------------------------------------------------------------------------------------------------------|---------------------|------------|-----------------|----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------|
| 1. Child<br><br>Examiner | Model               | 30"        |                 | Y N            | Trial 1<br> Trial 2<br> | Trial Trial<br>2 1<br>0 1 2          |
| 2.                       | Model               | 45"        |                 | Y N            | Trial 1<br> Trial 2<br> | Trial Trial<br>2 1<br>0 1 2          |
| 3.                       | Model and Picture   | 45"        |                 | Y N            | Trial 1<br> Trial 2<br> | Trial Trial<br>2 1<br>0 1 2          |
| 4.                       | Picture             | 45"        |                 | Y N            |                                                                                                           | 0 4                                  |
| 5.                       | Picture             | 45"        |                 | Y N            |                                                                                                           | 0 4                                  |
| 6.                      | Picture             | 75"        |                 | Y N            |                                                                                                          | 0 4                                  |
| 7.                     | Picture             | 75"        |                 | Y N            |                                                                                                         | 0 4                                  |
| 8.                     | Picture             | 75"        |                 | Y N            |                                                                                                         | 0 4                                  |
| 9.                     | Picture             | 75"        |                 | Y N            |                                                                                                         | 0 31-75 21-30 11-20 1-10<br>4 5 6 7  |
| 10.                    | Picture             | 75"        |                 | Y N            |                                                                                                         | 0 31-75 21-30 11-20 1-10<br>4 5 6 7  |
| 11.                    | Picture             | 120"       |                 | Y N            |                                                                                                         | 0 71-120 51-70 31-50 1-30<br>4 5 6 7 |
| 12.                    | Picture             | 120"       |                 | Y N            |                                                                                                         | 0 71-120 51-70 31-50 1-30<br>4 5 6 7 |
| 13.                    | Picture             | 120"       |                 | Y N            |                                                                                                         | 0 71-120 51-70 31-50 1-30<br>4 5 6 7 |
| 14.                    | Picture             | 120"       |                 | Y N            |                                                                                                         | 0 71-120 51-70 31-50 1-30<br>4 5 6 7 |

Total Raw Score  
(Maximum = 68)

Block Design No Time Bonus (BDN)  
Total Raw Score  
(Maximum = 50)

## 2. Similarities



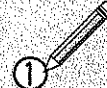
**Start**  
Ages 6–8: Sample, then Item 1  
Ages 9–11: Sample, then Item 3  
Ages 12–16: Sample, then Item 5



**Reverse**  
Ages 9–16: Score of 0 or 1 on *either* of the first two items given, administer preceding items in reverse order until two consecutive perfect scores are obtained.



**Discontinue**  
After 5 consecutive scores of 0



**Score**  
Items 1–2: Score 0 or 1 point  
Items 3–23: Score 0, 1, or 2 points  
See *Australian Administration and Scoring Manual* for sample responses.

|       | Item                | Response | Score |
|-------|---------------------|----------|-------|
| 6–16  | 5. Red-Blue         |          |       |
| 6–8   | †1. Pen-Pencil      |          | 0 1   |
|       | †2. Milk-Water      |          | 0 1   |
| 9–11  | 3. Apple-Banana     |          | 0 1 2 |
|       | 4. Shirt-Shoe       |          | 0 1 2 |
| 12–16 | 5. Butterfly-Bee    |          | 0 1 2 |
|       | 6. Cat-Mouse        |          | 0 1 2 |
|       | 7. Winter-Summer    |          | 0 1 2 |
|       | 8. Anger-Joy        |          | 0 1 2 |
|       | 9. Elbow-Knee       |          | 0 1 2 |
|       | 10. Painting-Statue |          | 0 1 2 |
|       | 11. Timber-Bricks   |          | 0 1 2 |
|       | 12. Frown-Smile     |          | 0 1 2 |
|       | 13. Poet-Painter    |          | 0 1 2 |
|       | 14. Mountain-Lake   |          | 0 1 2 |
|       | 15. Ice-Steam       |          | 0 1 2 |
|       | 16. First-Last      |          | 0 1 2 |
|       | 17. Flood-Drought   |          | 0 1 2 |
|       | 18. Rubber-Paper    |          | 0 1 2 |

† If the child does not give a 1-point response, provide the response indicated in the *Australian Administration and Scoring Manual*.

Continue

## 2. Similarities (Continued)

Discontinue after 5 consecutive scores of 0

| Item                      | Response | Score |
|---------------------------|----------|-------|
| 19. Salt-Water            |          | 0 1 2 |
| 20. Revenge-Forgiveness   |          | 0 1 2 |
| 21. Permission-Limitation |          | 0 1 2 |
| 22. Reality-Dream         |          | 0 1 2 |
| 23. Space-Time            |          | 0 1 2 |

Total Raw Score  
(Maximum = 44)

## 3. Digit Span



Start  
Ages 6-16:  
Forward: Item 1  
Backward: Sample, then Item 1



Discontinue  
Forward: After scores of 0 on  
both trials of an item  
Backward: After scores of 0 on  
both trials of an item



Score  
Score 0 or 1 point for each trial  
DSF & DSB  
Total Raw Score for DS Forward and Backward, respectively  
LDSF & LDSB  
Number of digits recalled on last trial scored 1 point for  
DS Forward and Backward, respectively

| Forward                                   |          |             |            | Backward                              |          |             |            |
|-------------------------------------------|----------|-------------|------------|---------------------------------------|----------|-------------|------------|
| Trial                                     | Response | Trial Score | Item Score | Trial                                 | Response | Trial Score | Item Score |
| 6-16<br>1. 2-9<br>4-6                     |          | 0 1         | 0 1 2      | 6-16<br>1. 8-2<br>5-6                 |          |             |            |
| 2. 3-8-6<br>6-1-2                         |          | 0 1         |            | 2. 2-1<br>1-3                         |          | 0 1         | 0 1 2      |
| 3. 3-4-1-7<br>6-1-5-8                     |          | 0 1         | 0 1 2      | 3. 3-5<br>6-4                         |          | 0 1         |            |
| 4. 8-4-2-3-9<br>5-2-1-8-6                 |          | 0 1         |            | 4. 5-7-4<br>2-5-9                     |          | 0 1         | 0 1 2      |
| 5. 3-8-9-1-7-4<br>7-9-6-4-8-3             |          | 0 1         | 0 1 2      | 5. 4-1-3-5-7<br>9-7-8-5-2             |          | 0 1         |            |
| 6. 5-1-7-4-2-3-8<br>9-8-5-2-1-6-3         |          | 0 1         |            | 6. 1-6-5-2-9-8<br>3-6-7-1-9-4         |          | 0 1         | 0 1 2      |
| 7. 1-8-4-5-9-7-6-3<br>2-9-7-6-3-1-5-4     |          | 0 1         | 0 1 2      | 7. 8-5-9-2-3-4-6<br>4-5-7-9-2-8-1     |          | 0 1         |            |
| 8. 5-3-8-7-1-2-4-6-9<br>4-2-6-9-1-7-8-3-5 |          | 0 1         |            | 8. 6-9-1-7-3-2-5-8<br>3-1-7-9-5-4-8-2 |          | 0 1         | 0 1 2      |

LDSF  
Max = 9

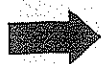
Digit Span Forward (DSF)  
Total Raw Score  
(Maximum = 16)

LDSB  
Max = 8

Digit Span Backward (DSB)  
Total Raw Score  
(Maximum = 16)

Total Raw Score  
(Maximum = 32)

## 4. Picture Concepts



**Start**  
Ages 6–8: Samples A & B, then Item 1  
Ages 9–11: Samples A & B, then Item 5  
Ages 12–16: Samples A & B, then Item 7



**Reverse**  
Ages 9–16: Score of 0 on either of the first two items given, administer preceding items in reverse order until two consecutive perfect scores are obtained.



**Discontinue**  
After 5 consecutive scores of 0



**Score**  
Score 0 or 1 point  
Correct responses are in colour.

| Item     | Response         | Score |
|----------|------------------|-------|
| 6–16 A   | 1 2   3 4 DK     |       |
| B        | 1 2   3 4 DK     |       |
| 6–8 1.   | 1 2   3 4 DK     | 0 1   |
| 2.       | 1 2   3 4 DK     | 0 1   |
| 3.       | 1 2   3 4 DK     | 0 1   |
| 4.       | 1 2   3 4 DK     | 0 1   |
| 9–11 5.  | 1 2   3 4 DK     | 0 1   |
| 6.       | 1 2 3   4 5 6 DK | 0 1   |
| 12–16 7. | 1 2 3   4 5 6 DK | 0 1   |
| 8.       | 1 2 3   4 5 6 DK | 0 1   |
| 9.       | 1 2 3   4 5 6 DK | 0 1   |
| 10.      | 1 2 3   4 5 6 DK | 0 1   |
| 11.      | 1 2 3   4 5 6 DK | 0 1   |
| 12.      | 1 2 3   4 5 6 DK | 0 1   |

| Item | Response                          | Score |
|------|-----------------------------------|-------|
| 13.  | 1 2 3   4 5 6   7 8 9 DK          | 0 1   |
| 14.  | 1 2 3   4 5 6   7 8 9 DK          | 0 1   |
| 15.  | 1 2 3   4 5 6   7 8 9 DK          | 0 1   |
| 16.  | 1 2 3   4 5 6   7 8 9 DK          | 0 1   |
| 17.  | 1 2 3   4 5 6   7 8 9 DK          | 0 1   |
| 18.  | 1 2 3 4   5 6 7 8   9 10 11 12 DK | 0 1   |
| 19.  | 1 2 3 4   5 6 7 8   9 10 11 12 DK | 0 1   |
| 20.  | 1 2 3   4 5 6   7 8 9 DK          | 0 1   |
| 21.  | 1 2 3   4 5 6   7 8 9 DK          | 0 1   |
| 22.  | 1 2 3 4   5 6 7 8   9 10 11 12 DK | 0 1   |
| 23.  | 1 2 3 4   5 6 7 8   9 10 11 12 DK | 0 1   |
| 24.  | 1 2 3 4   5 6 7 8   9 10 11 12 DK | 0 1   |
| 25.  | 1 2 3 4   5 6 7 8   9 10 11 12 DK | 0 1   |
| 26.  | 1 2 3 4   5 6 7 8   9 10 11 12 DK | 0 1   |
| 27.  | 1 2 3   4 5 6   7 8 9 DK          | 0 1   |
| 28.  | 1 2 3 4   5 6 7 8   9 10 11 12 DK | 0 1   |

**Total Raw Score**  
(Maximum = 28)

## 5. Coding



(Time Limit: 120")



**Start**  
Ages 6–7: Coding A Sample Items, then Test Items  
Ages 8–16: Coding B Sample Items, then Test Items



**Discontinue**  
After 120 seconds



**Score**  
Use the Scoring Key to check the child's responses.  
Score 1 point for each correct response

| Form    | Time Limit | Completion Time | Total Raw Score |
|---------|------------|-----------------|-----------------|
| 6–7 A.  | 120"       |                 | Max = 65        |
| 8–16 B. | 120"       |                 | Max = 119       |

**Coding A Time Bonus Scores for Perfect Performance**

| Time in Seconds | 116–120 | 111–115 | 106–110 | 101–105 | 96–100 | 86–95 | ≤85 |
|-----------------|---------|---------|---------|---------|--------|-------|-----|
| Score           | 59      | 60      | 61      | 62      | 63     | 64    | 65  |

## 6. Vocabulary



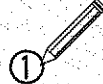
Start  
Ages 6–8: Item 5  
Ages 9–11: Item 7  
Ages 12–16: Item 9



Reverse  
Ages 6–16: Score of 0 or 1 on *either* of the first two items given, administer preceding items in reverse order until two consecutive perfect scores are obtained.



Discontinue  
After 5  
consecutive  
scores of 0



Score  
Items 1–4: Score 0 or 1 point  
Items 5–36: Score 0, 1, or 2 points  
See *Australian Administration and Scoring Manual* for sample responses.

| Item                 | Response | Score |
|----------------------|----------|-------|
| <b>Picture Items</b> |          |       |
| 1. Car               |          | 0 1   |
| 2. Flower            |          | 0 1   |
| 3. Train             |          | 0 1   |
| 4. Bucket            |          | 0 1   |
| <b>Verbal Items</b>  |          |       |
| 6–8 †5. Clock        |          | 0 1 2 |
| †6. Hat              |          | 0 1 2 |
| 11 7. Umbrella       |          | 0 1 2 |
| 8. Cow               |          | 0 1 2 |
| 12–16 9. Bicycle     |          | 0 1 2 |
| 10. Alphabet         |          | 0 1 2 |
| *11. Leave           |          | 0 1 2 |
| 12. Brave            |          | 0 1 2 |
| 13. Thief            |          | 0 1 2 |
| 14. Pest             |          | 0 1 2 |
| 15. Ancient          |          | 0 1 2 |
| 16. Obey             |          | 0 1 2 |
| 17. Island           |          | 0 1 2 |

† If the child does not give a 2-point response, provide the response indicated in the *Australian Administration and Scoring Manual*.

\* Responses requiring specific query are identified in the *Australian Administration and Scoring Manual*.

Continue

## 6. Vocabulary (Continued)

Discontinue after 5 consecutive scores of 0

| Item            | Response | Score |
|-----------------|----------|-------|
| 18. Nonsense    |          | 0 1 2 |
| 19. Mimic       |          | 0 1 2 |
| 20. Absorb      |          | 0 1 2 |
| *21. Precise    |          | 0 1 2 |
| 22. Migrate     |          | 0 1 2 |
| 23. Fable       |          | 0 1 2 |
| 24. Transparent |          | 0 1 2 |
| 25. Rivalry     |          | 0 1 2 |
| 26. Strenuous   |          | 0 1 2 |
| 27. Foresight   |          | 0 1 2 |
| 28. Seldom      |          | 0 1 2 |
| 29. Unanimous   |          | 0 1 2 |
| 30. Compel      |          | 0 1 2 |
| *31. Imminent   |          | 0 1 2 |
| 32. Amendment   |          | 0 1 2 |
| *33. Affliction |          | 0 1 2 |
| 34. Aberration  |          | 0 1 2 |
| 35. Garrulous   |          | 0 1 2 |
| 36. Dilatory    |          | 0 1 2 |

\* Responses requiring specific query are identified in the *Australian Administration and Scoring Manual*.

Total Raw Score  
(Maximum = 68)

# 7. Letter-Number Sequencing



**Start**  
Ages 6-7: Qualifying Items, Sample Item, then Item 1  
Ages 8-16: Sample Item, then Item 1



**Discontinue**  
If child is unable to respond correctly to either Qualifying Item or after scores of 0 on all three trials of an item.



**Score**  
Score 0 or 1 point for each trial

| Qualifying Item | Correct Response                        | Correct |
|-----------------|-----------------------------------------|---------|
| Counting        | Child counts to three.                  | Y N     |
| Alphabet        | Child recites alphabet to the letter C. | Y N     |

| Item | Trial                                                                                    | Correct Responses             | Verbatim Response             | Trial Score | Item Score |
|------|------------------------------------------------------------------------------------------|-------------------------------|-------------------------------|-------------|------------|
| 16   | 1. A - 2                                                                                 | 2 - A                         | A - 2                         |             |            |
|      | 2. B - 3                                                                                 | 3 - B                         | B - 3                         |             |            |
| 1.   | 1. A - 3                                                                                 | 3 - A                         | A - 3                         | 0 1         | 0 1 2 3    |
|      | If the child responds A - 3, immediately correct the child as instructed in the manual.  |                               |                               |             |            |
|      | 2. B - 1                                                                                 | 1 - B                         | B - 1                         | 0 1         |            |
|      | 3. 2 - C                                                                                 | 2 - C                         | C - 2                         | 0 1         |            |
| 2.   | 1. C - 4                                                                                 | 4 - C                         | C - 4                         | 0 1         | 0 1 2 3    |
|      | 2. 5 - E                                                                                 | 5 - E                         | E - 5                         | 0 1         |            |
|      | 3. D - 3                                                                                 | 3 - D                         | D - 3                         | 0 1         |            |
| 3.   | 1. B - 1 - 2                                                                             | 1 - 2 - B                     | B - 1 - 2                     | 0 1         | 0 1 2 3    |
|      | 2. 1 - 3 - C                                                                             | 1 - 3 - C                     | C - 1 - 3                     | 0 1         |            |
|      | 3. 2 - A - 3                                                                             | 2 - 3 - A                     | A - 2 - 3                     | 0 1         |            |
| 4.   | 1. D - 2 - 9                                                                             | 2 - 9 - D                     | D - 2 - 9                     | 0 1         | 0 1 2 3    |
|      | 2. R - 5 - B                                                                             | 5 - B - R                     | B - R - 5                     | 0 1         |            |
|      | If the child responds 5 - R - B or R - B - 5, say, Remember to say the letters in order. |                               |                               |             |            |
|      | 3. H - 9 - K                                                                             | 9 - H - K                     | H - K - 9                     | 0 1         |            |
| 5.   | 1. 3 - E - 2                                                                             | 2 - 3 - E                     | E - 2 - 3                     | 0 1         | 0 1 2 3    |
|      | If the child responds 3 - 2 - E or E - 3 - 2, say, Remember to say the numbers in order. |                               |                               |             |            |
|      | 2. 9 - J - 4                                                                             | 4 - 9 - J                     | J - 4 - 9                     | 0 1         |            |
|      | 3. B - 5 - F                                                                             | 5 - B - F                     | B - F - 5                     | 0 1         |            |
| 6.   | 1. 1 - C - 3 - J                                                                         | 1 - 3 - C - J                 | C - J - 1 - 3                 | 0 1         | 0 1 2 3    |
|      | 2. 5 - A - 2 - B                                                                         | 2 - 5 - A - B                 | A - B - 2 - 5                 | 0 1         |            |
|      | 3. D - 8 - M - 1                                                                         | 1 - 8 - D - M                 | D - M - 1 - 8                 | 0 1         |            |
| 7.   | 1. 1 - B - 3 - G - 7                                                                     | 1 - 3 - 7 - B - G             | B - G - 1 - 3 - 7             | 0 1         | 0 1 2 3    |
|      | 2. 9 - V - 1 - T - 7                                                                     | 1 - 7 - 9 - T - V             | T - V - 1 - 7 - 9             | 0 1         |            |
|      | 3. P - 3 - J - 1 - M                                                                     | 1 - 3 - J - M - P             | J - M - P - 1 - 3             | 0 1         |            |
| 8.   | 1. 1 - D - 4 - E - 9 - G                                                                 | 1 - 4 - 9 - D - E - G         | D - E - G - 1 - 4 - 9         | 0 1         | 0 1 2 3    |
|      | 2. H - 3 - B - 4 - F - 8                                                                 | 3 - 4 - 8 - B - F - H         | B - F - H - 3 - 4 - 8         | 0 1         |            |
|      | 3. 7 - Q - 6 - M - 3 - Z                                                                 | 3 - 6 - 7 - M - Q - Z         | M - Q - Z - 3 - 6 - 7         | 0 1         |            |
| 9.   | 1. S - 3 - K - 4 - Y - 1 - G                                                             | 1 - 3 - 4 - G - K - S - Y     | G - K - S - Y - 1 - 3 - 4     | 0 1         | 0 1 2 3    |
|      | 2. 7 - S - 9 - K - 1 - T - 6                                                             | 1 - 6 - 7 - 9 - K - S - T     | K - S - T - 1 - 6 - 7 - 9     | 0 1         |            |
|      | 3. L - 2 - J - 6 - Q - 3 - G                                                             | 2 - 3 - 6 - G - J - L - Q     | G - J - L - Q - 2 - 3 - 6     | 0 1         |            |
| 10.  | 1. 4 - B - 8 - R - 1 - M - 7 - H                                                         | 1 - 4 - 7 - 8 - B - H - M - R | B - H - M - R - 1 - 4 - 7 - 8 | 0 1         | 0 1 2 3    |
|      | 2. J - 2 - U - 8 - A - 5 - C - 4                                                         | 2 - 4 - 5 - 8 - A - C - J - U | A - C - J - U - 2 - 4 - 5 - 8 | 0 1         |            |
|      | 3. 6 - L - 1 - Z - 5 - H - 2 - W                                                         | 1 - 2 - 5 - 6 - H - L - W - Z | H - L - W - Z - 1 - 2 - 5 - 6 | 0 1         |            |

Total Raw Score  
(Maximum = 30)

## 8. Matrix Reasoning



**Start**  
Ages 6–8: Samples A–C, then Item 4  
Ages 9–11: Samples A–C, then Item 7  
Ages 12–16: Samples A–C, then Item 11



**Reverse**  
Ages 6–16: Score of 0 on either of the first two items given, administer preceding items in reverse order until two consecutive perfect scores are obtained.



**Discontinue**  
After 4 consecutive scores of 0 or 4 scores of 0 on five consecutive items



**Score**  
Score 0 or 1 point  
Correct responses are in colour.

| Item      | Response     | Score |
|-----------|--------------|-------|
| 6–16 A    | 1 2 3 4 5 DK |       |
| B         | 1 2 3 4 5 DK |       |
| C         | 1 2 3 4 5 DK |       |
| 1.        | 1 2 3 4 5 DK | 0 1   |
| 2.        | 1 2 3 4 5 DK | 0 1   |
| 3.        | 1 2 3 4 5 DK | 0 1   |
| 6–8 4.    | 1 2 3 4 5 DK | 0 1   |
| 5.        | 1 2 3 4 5 DK | 0 1   |
| 6.        | 1 2 3 4 5 DK | 0 1   |
| 9–11 7.   | 1 2 3 4 5 DK | 0 1   |
| 8.        | 1 2 3 4 5 DK | 0 1   |
| 9.        | 1 2 3 4 5 DK | 0 1   |
| 10.       | 1 2 3 4 5 DK | 0 1   |
| 12–16 11. | 1 2 3 4 5 DK | 0 1   |

| Item | Response     | Score |
|------|--------------|-------|
| 12.  | 1 2 3 4 5 DK | 0 1   |
| 13.  | 1 2 3 4 5 DK | 0 1   |
| 14.  | 1 2 3 4 5 DK | 0 1   |
| 15.  | 1 2 3 4 5 DK | 0 1   |
| 16.  | 1 2 3 4 5 DK | 0 1   |
| 17.  | 1 2 3 4 5 DK | 0 1   |
| 18.  | 1 2 3 4 5 DK | 0 1   |
| 19.  | 1 2 3 4 5 DK | 0 1   |
| 20.  | 1 2 3 4 5 DK | 0 1   |
| 21.  | 1 2 3 4 5 DK | 0 1   |
| 22.  | 1 2 3 4 5 DK | 0 1   |
| 23.  | 1 2 3 4 5 DK | 0 1   |
| 24.  | 1 2 3 4 5 DK | 0 1   |
| 25.  | 1 2 3 4 5 DK | 0 1   |

| Item | Response     | Score |
|------|--------------|-------|
| 26.  | 1 2 3 4 5 DK | 0 1   |
| 27.  | 1 2 3 4 5 DK | 0 1   |
| 28.  | 1 2 3 4 5 DK | 0 1   |
| 29.  | 1 2 3 4 5 DK | 0 1   |
| 30.  | 1 2 3 4 5 DK | 0 1   |
| 31.  | 1 2 3 4 5 DK | 0 1   |
| 32.  | 1 2 3 4 5 DK | 0 1   |
| 33.  | 1 2 3 4 5 DK | 0 1   |
| 34.  | 1 2 3 4 5 DK | 0 1   |
| 35.  | 1 2 3 4 5 DK | 0 1   |

**Total Raw Score**  
(Maximum = 35)

## 9. Comprehension



**Start**  
Ages 6–8: Item 1  
Ages 9–11: Item 3  
Ages 12–16: Item 5



**Reverse**  
Ages 9–16: Score of 0 or 1 on either of the first two items given, administer preceding items in reverse order until two consecutive perfect scores are obtained.



**Discontinue**  
After 4 consecutive scores of 0



**Score**  
Score 0, 1, or 2 points  
See the *Australian Administration and Scoring Manual* for sample responses.

| Item              | Response | Score |
|-------------------|----------|-------|
| 6–8 †1. Teeth     |          | 0 1 2 |
| 2. Vegetables     |          | 0 1 2 |
| 9–11 3. Seatbelts |          | 0 1 2 |
| *4. Smoke         |          | 0 1 2 |
| 12–16 5. Wallet   |          | 0 1 2 |
| 6. Police         |          | 0 1 2 |

† If the child does not give a 2-point response, provide the response indicated in the *Australian Administration and Scoring Manual*.

\* If the child replies with only one general idea, ask for a second response as indicated in the *Australian Administration and Scoring Manual*.

Continue

## 9. Comprehension (Continued)

Discontinue after 4 consecutive scores of 0

| Item               | Response | Score |
|--------------------|----------|-------|
| *7. Lights         |          | 0 1 2 |
| 8. Fight           |          | 0 1 2 |
| 9. Apologise       |          | 0 1 2 |
| 10. Exercise       |          | 0 1 2 |
| *11. Libraries     |          | 0 1 2 |
| 12. Inspect        |          | 0 1 2 |
| *13. Newspaper     |          | 0 1 2 |
| 14. Copyrights     |          | 0 1 2 |
| 15. Promise        |          | 0 1 2 |
| *16. Doctors       |          | 0 1 2 |
| 17. Stamps         |          | 0 1 2 |
| *18. Owning        |          | 0 1 2 |
| *19. Democracy     |          | 0 1 2 |
| *20. Technology    |          | 0 1 2 |
| *21. Communication |          | 0 1 2 |

\* If the child replies with one general idea, ask for a second response as indicated in the *Australian Administration and Scoring Manual*.

Total Raw Score  
(Maximum = 42)

## 10. Symbol Search



(Time Limit: 120")



**Start**  
Ages 6–7: Symbol Search A Sample Items,  
Practice Items, then Test Items  
Ages 8–16: Symbol Search B Sample Items,  
Practice Items, then Test Items



**Discontinue**  
After 120 seconds



**Score**  
Use the Scoring Key to check the child's responses.  
Subtract Number Incorrect from Number Correct.  
If the Total Raw Score is <0, enter 0.

Completion  
Time

Number  
Correct

Number  
Incorrect

Total Raw Score  
(Ages 6–7: Max = 45)  
(Ages 8–16: Max = 60)

## 11. Picture Completion



(Time Limit: 20")



**Start**  
Ages 6–8: Sample, then Item 1  
Ages 9–11: Sample, then Item 5  
Ages 12–16: Sample, then Item 10



**Reverse**  
Ages 9–16: Score of 0 on either of  
the first two items given, administer  
preceding items in reverse order  
until two consecutive perfect scores  
are obtained.



**Discontinue**  
After 6 consecutive  
scores of 0



**Score**  
Score 0 or 1 point  
See the *Australian  
Administration and Scoring  
Manual* for sample responses.

| Item  | Response    | Score |
|-------|-------------|-------|
| 6–16  | 8. Pencil   |       |
| 6–8   | †1. Jacket  | 0 1   |
|       | †2. Fox     | 0 1   |
|       | 3. Hand     | 0 1   |
|       | 4. Cat      | 0 1   |
| 9–11  | 5. Bell     | 0 1   |
|       | 6. Jump     | 0 1   |
|       | 7. Mirror   | 0 1   |
|       | 8. Man      | 0 1   |
|       | 9. Door     | 0 1   |
| 12–16 | 10. Leaf    | 0 1   |
|       | 11. Ladder  | 0 1   |
|       | 12. Dresser | 0 1   |
|       | 13. Belt    | 0 1   |

| Item         | Response | Score |
|--------------|----------|-------|
| 14. Clock    |          | 0 1   |
| 15. Face     |          | 0 1   |
| 16. Dice     |          | 0 1   |
| 17. Bulb     |          | 0 1   |
| 18. Soccer   |          | 0 1   |
| *19. Bike    |          | 0 1   |
| 20. Tree     |          | 0 1   |
| 21. Scissors |          | 0 1   |
| 22. Bridge   |          | 0 1   |
| 23. Whistle  |          | 0 1   |
| 24. Band     |          | 0 1   |
| 25. Pig      |          | 0 1   |
| 26. Bathtub  |          | 0 1   |
| 27. Bicycle  |          | 0 1   |

| Item            | Response | Score |
|-----------------|----------|-------|
| 28. Thermometer |          | 0 1   |
| *29. Orange     |          | 0 1   |
| 30. Goldfish    |          | 0 1   |
| 31. Trellis     |          | 0 1   |
| 32. Market      |          | 0 1   |
| 33. Profile     |          | 0 1   |
| 34. Umbrella    |          | 0 1   |
| 35. Water       |          | 0 1   |
| 36. House       |          | 0 1   |
| 37. Family      |          | 0 1   |
| 38. Shoe        |          | 0 1   |

Total Raw Score  
(Maximum = 38)

† If the child does not give a 1-point response, provide the response indicated in the *Australian Administration and Scoring Manual*.

\* Responses requiring specific query are identified in the *Australian Administration and Scoring Manual*.

## 12. Cancellation



(Time Limit: 45")



**Start**  
Ages 6–16: Sample,  
Practice, then Item 1



**Discontinue**  
After 45 seconds for each item



**Score**  
Use the Scoring Template to check the child's responses.  
Subtract Number Incorrect from Number Correct. If the Total  
Raw Score is <0, enter 0.  
CAR and CAS: Total Raw Score for Items 1 and 2, respectively.

| Item          | Time Limit | Completion Time | Number Correct | Number Incorrect | Difference | Bonus Points | Total Raw Score |
|---------------|------------|-----------------|----------------|------------------|------------|--------------|-----------------|
| 6–16          |            |                 |                |                  |            |              | CAR Max = 68    |
| 1. Random     | 45"        |                 |                |                  |            |              |                 |
| 2. Structured | 45"        |                 |                |                  |            |              | CAS Max = 68    |

| Time Bonus Points                                                                               |    |       |       |       |      |
|-------------------------------------------------------------------------------------------------|----|-------|-------|-------|------|
| If the child completes an item before 45 seconds and the difference is ≥ 60, award bonus points |    |       |       |       |      |
| Time in Seconds                                                                                 | 45 | 40–44 | 35–39 | 30–34 | 0–29 |
| Bonus Points                                                                                    | 0  | 1     | 2     | 3     | 4    |

Total Raw Score  
(Maximum = 136)